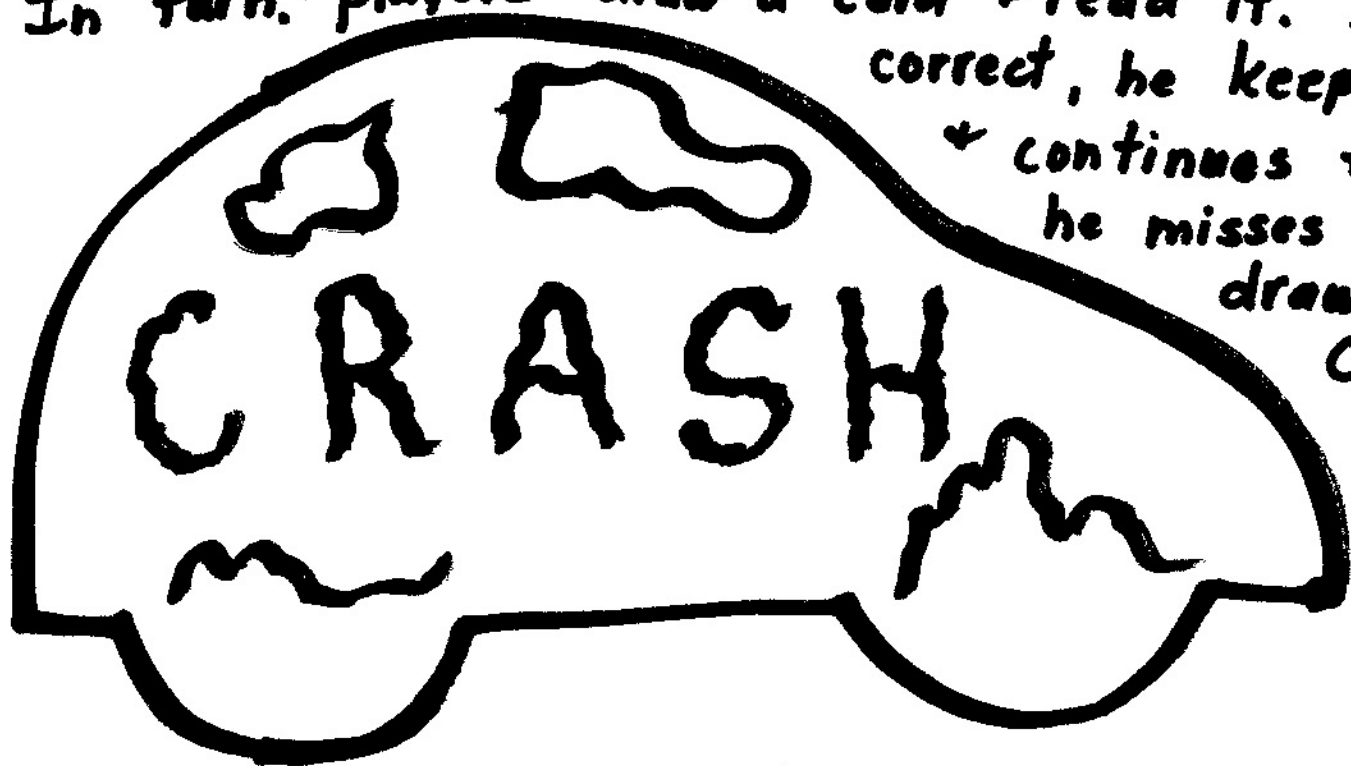Label cars with color words, letters, etc.
Add 10 crash cars + place face down.
In turn. players draw a card + read it. If
correct, he keeps it
+ continues till
he misses or
draws a
CRASH
card.

Game is over when all cars are drawn.
Most cars wins.